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DEADLINES & DATES



Course Registration and Allocation Periods for the 2022/23 Winter Semester

Course registration for the 2022/23 Winter Semester begins on **August 1**. You can find general information on course registration at the English Department [here](#) and detailed instructions for registration on HISinOne [here](#).

Students wishing to register for M15 – *Wissensvertiefung* (B.A.) or M5 – *Kulturwissenschaftliches Ergänzungsmodul* (MiBNACS) are advised to check the Planner of Studies on HISinOne after the second allocation period, as more courses will gradually become available for these modules (depending on capacity).

Students who did not get a spot in a mandatory course should simply register again during the second registration period.

Lectures and Colloquia

First come, first served August 1 – October 16, 2022

Seminars, Practicals and Tutorials

First registration period August 1 – August 14, 2022

First allocation period August 15 – August 21, 2022

Second Registration Period August 22 – October 3, 2022

Second allocation period September 19 & 20, 2022

Third allocation period October 4 & 5, 2022

Waitlist processing October 10 – October 23, 2022

Seminars – M.A. & M.Ed. (1st Semester)

Registration period October 4 – October 10, 2022

Allocation period October 11, 2022

Foundation Courses – B.A. & 2-Maj.-B (1st Semester) (unless otherwise notified)

Registration period October 11 & 12, 2022

Allocation period October 13, 2022

Remaining Open Spots

First come, first served October 15 & 16, 2022

Hardship Claims (*Härtefallanträge*)

Scheduling issues etc. August 1 – 14, 2022

Regular September 16 – October 3, 2022

Please find information on Hardship Claims and waitlist processing on our [website](#).

The course catalogue is available via [HISinOne](#) or on our [website](#), in [overview](#) or [annotated](#). You can find information about additions and changes to the course catalogue on our [website](#).

Rückmeldung for the 2022/23 Winter Semester

You can re-enroll for the 2022/23 winter semester **until August 15** via HISinOne. For more information, please consult the website of the [Service Center Studium](#).



BERATER:INNEN FOR NEW FIRST-SEMESTER STUDENTS NEEDED

Do you still remember your first week at the university? And how great it was to have an older student show you the ropes, help you with choosing your courses, and answer any questions you might have had?

Now you can be that person for the new first-semester students!



We are now looking for students of the English Department who would like to assist small groups of up to five first semesters during the **welcome week from October 10 to 14** (the week before the beginning of the teaching period).

If you are interested or have any questions, please write an email to Sophie Bantle (sophie.bantle@anglistik.uni-freiburg.de) by Monday, August 22.

OFFICE HOURS DURING THE SEMESTER BREAK

You can find an overview of the office hours offered during the semester break, from July 31 to October 16, as well as contact information of professors, faculty, and staff on the [English Department's website](#).



LET'S START WRITING: ACADEMIC WRITING ACADEMY

There are still some places left for the [one-time Academic Writing Academy at the English Department!](#) Go sign up up on [HISinOne](#) now, the **deadline for registration is July 31!**

**THE ENGLISH DEPARTMENT
ACADEMIC READING & WRITING
SUMMER SCHOOL**

- Have you been struggling with writing your first term papers?
- Trouble finding a proper thesis claim or structuring your work?
- Not sure how to read a secondary source effectively & use quotes from it?

Join our one-time Summer School!

Our PhD students Dunja & Sarah understand your struggles from their own experiences in the English Studies program and will help you gain more confidence working academically.

Let's start Writing!

**ACADEMIC READING & WRITING
SUMMER SCHOOL**

AUGUST 1 - 24
Mon, Tue, or Wed
8.30am - 2pm

ANGLISTIK.UNI-FREIBURG.DE/
SUMMERSCHOOL

CALL FOR PAPERS: International Conference | “Culture at Play: Avatars, Players, and Others”

Scholarly work on video games has often located a major part of the player experiences within the exploration of gameworlds. This was one of the main frameworks under which the last year's conference, "Culture at Play: Spaces - Colours - Stories", offered a platform for an interdisciplinary discussion of video games.

In this follow-up, "Culture at Play: Avatars, Players, and Others", we aim to focus on the characters as interlocutors of these much-investigated environments by shifting the debate on the relationships between players and the characters they take the roles of, as well as those they encounter during play. Characters in video games, especially those controlled by players, are commonly the main ways of interacting with games, and therefore an essential part of gameplay. Additionally, they can also function as a key element in a game's story and help make a game more engaging, inclusive, and innovative.

When? **March 10 & 11, 2023**

Where? **Online**

For this conference, we welcome contributions both as case studies analyzing characters and representations in individual games, and more theory-based works on character design, player-character interaction, and identification. The conference is open to students and researchers from various disciplines including cultural, literary, media, and game studies.

Suggested topics include, but are not limited to:

- player characters, avatars
- character customisation and creation
- non-player characters (NPCs)
- identification with player and non-player characters
- player interaction (with other characters or environments)
- interaction between different player characters in multiplayer games
- representations of bodies, gender, ethnicity, and race in video games
- human vs. non-human characters in video games
- characterization and narrative patterns such as the hero's journey in video games
- character controls and embodiment (e.g. in VR games)

Please send a proposal (~ 300-words) and a brief biography to cultureatplay@anglistik.uni-freiburg.de by **December 1st, 2022**.

Organizers: Kübra Aksay, Janna Kaiser, Florian Schäfer (Department of English, University of Freiburg).

FUNDING OPPORTUNITY: Course Ideas for the 2023 Summer Semester: “Science – Technology – Society”

Wissenschaft – Technologie – Gesellschaft (Science – Technology – Society) is a teaching program designed for all students at the University of Freiburg. In interdisciplinary courses, students and experts explore how science, technology, and society are intertwined and interdependent. Students have the opportunity to work with fellow students from many different disciplines to ask questions that would otherwise get short shrift in their courses. In these courses, students and faculty think together about how science and technology shape society, how they affect all of our lives, locally and globally, what futures the latest developments in science and technology hold for us, and how we can help shape them.

All Bachelor- (from 3rd Fachsemester), Master-, and Doctoral-Students at the University of Freiburg (at least two students from at least two study programs) can submit a course idea for the summer semester 2023. From initial informal topic proposals to elaborated seminar plans, all submissions are welcome. Up to two of the best proposals will be awarded and offered as a course in the 2023 summer term.

The WiTeGe team will then support the winners in finding an instructor of record (if necessary), in the detailed preparation of a course plan and in the organization and implementation of the course.

Prize money of up to 2000 € will be invested in the organization of the course (e.g., auxiliary staff positions, teaching assignment, material resources) - the planned use should be mentioned in the proposal. WiTeGe is looking for interdisciplinary courses (6-8 ECTS, 2-2.8 SWS, in German and/or English) considering the relationships among science, technology, and society with a focus on the life sciences, environmental sciences, and/or digitalization (exceptions are possible by arrangement).

WiTeGe is directed and coordinated by the Chair for Science and Technology Studies, in collaboration with ZfS and UCF Course proposals should thematically enable bridging between disciplines as well as co-teaching; they should also invite reflection on science and/or technology.

Contributions to life or environmental sciences or digitization are encouraged; other topics are also possible.

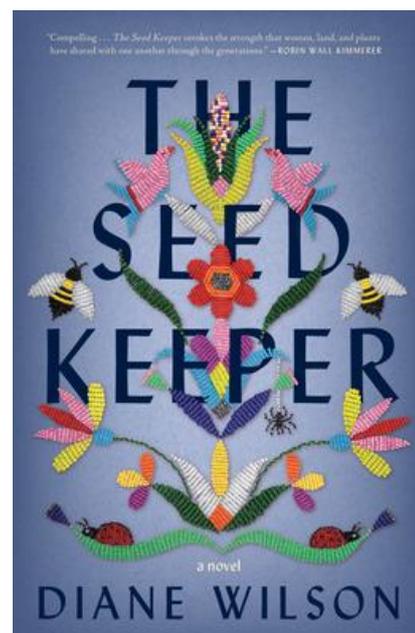
Submission deadline: **September 30** (via email to nicholas.buchanan@ucf.uni-freiburg.de). You can find further details and application information [here](#).

INDIGENOUS READS: *The Seed Keeper* (2021)

Despite contact restrictions, the book club **Indigenous Reads**, your book club dedicated to contemporary indigenous literature, will still meet next month to discuss Diane Wilson's **The Seed Keeper** (2021).

A haunting novel spanning several generations, The Seed Keeper follows a Dakota family's struggle to preserve their way of life, and their sacrifices to protect what matters most.

Weaving together the voices of four indelible women, it is a beautifully told story of reawakening, of remembering our original relationship to the seeds and, through them, to our ancestors



When? **Thursday, August 30 | 6 pm**

Where? **Zoom**

You can find an overview of past sessions on the [English Department's website](#). For more information or to register, please contact [Léna Remy-Kovach](#).

READING GAMES: *Return of the Obra Dinn* (2018)

Reading Games (as in "we are reading games," not as if a series of gamified reading sessions) is a book club for video games instead of books.

The club meets (currently online) on a monthly basis to talk about selected games, from an interdisciplinary perspective, including Cultural Studies and literary approaches. In order to join, you don't have to have any level of knowledge of video games, or define yourself as a "gamer." That term is becoming as meaningful as a term like "movie-goer," in today's world, where digital games are everywhere as cultural products.

This session, the club will discuss *Return of the Obra Dinn* (2018). You are expected to come prepared, i.e. play the game, and/or watch a video of someone else who is playing it for you.



https://store.steampowered.com/app/653530/Return_of_the_Obra_Dinn/

A puzzle-adventure game about a ghost ship and determining the fates of its sixty crewmembers that did not return.

When? **Wednesday, August 10 | 8–9.30 pm**

Where? **Discord**

You can find the current program as well as an overview of past sessions on the [English Department's website](#). For more information or questions on how to access the Discord server, please contact [Kübra Aksay](#).